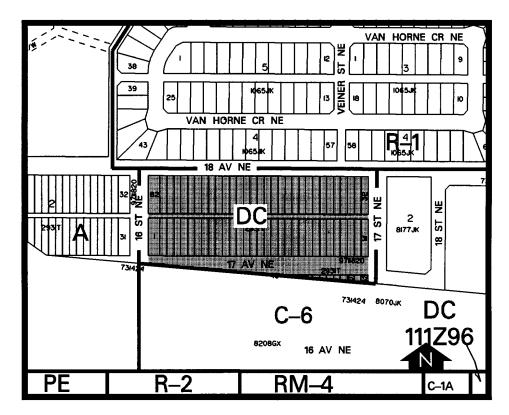
### Amendment No. 97/090 Bylaw No. 23Z98 Council Approval: 16 March 1998

### SCHEDULE B



(1) Land Use

The Permitted and Discretionary Uses of the C-6 Highway Commercial District shall be the Permitted and Discretionary Uses respectively, with the additional discretionary use of athletic and recreational facility in the form of a short game golf facility.

(2) Development Guidelines

The General Rules for Commercial Districts contained in Section 33 of Bylaw 2P80 and the Permitted and Discretionary Use Rules of the C-6 Highway Commercial District shall apply unless otherwise noted below.

- a. Short Game Golf Facility
  - 1. Parking

## Amendment No. 97/090 Bylaw No. 23Z98

# **SCHEDULE B**

#### CONTINUED

- 1. The parking stall requirement shall be determined based on a parking demand analysis to be submitted with a development permit application, subject to the satisfaction of the Approving Authority.
- 2. The design, location and treatment of parking areas shall be such that adjacent residential uses are not adversely affected, to the satisfaction of the Approving Authority.
- 2. Perimeter Safety Fencing

Safety fencing to contain golf balls within the site shall be provided to the satisfaction of the Development Authority.

3. Site Access

Vehicular access to 16 Avenue N.E. is prohibited.

4. Landscaping

The site shall provide a landscaping treatment on 16 Avenue N.E. which conforms with the Improving Calgary's Entranceways policy, to the satisfaction of the Director of Parks and Recreation.

## Amendment No. 97/090 Bylaw No. 23Z98

### **SCHEDULE B**

#### CONTINUED

5. Regional Pathway

The development shall provide a Regional Pathway segment in the 16 Avenue NE r.o.w. abutting the south side of the site, to the satisfaction of the City Engineer.

6. Development Plans for the Short Game Golf Facility

Approval of this application does not constitute approval of a development permit. Comprehensive plans shall be submitted to the Approving Authority as part of a development permit application.