

Wall E

In this area, there is only one possible location for a noise wall.



Legend
 — Wall location (E)

Wall E - Approved Location



E

- **Constructability:** Wall option has some conflicts with utility lines. Slope of area makes construction of wall challenging. Would have to be constructed along private residential property lines.
- **Active Mode Connections:** Pathway along Crowchild Trail would need to be closed during construction of wall.
- **Green Space:** Would be significant tree and vegetation removal to construct wall.
- **Safety:** Wall option would tie into existing wall and provide separation between Crowchild Trail and adjacent properties.

Wall Height

1.8m to 3.2m

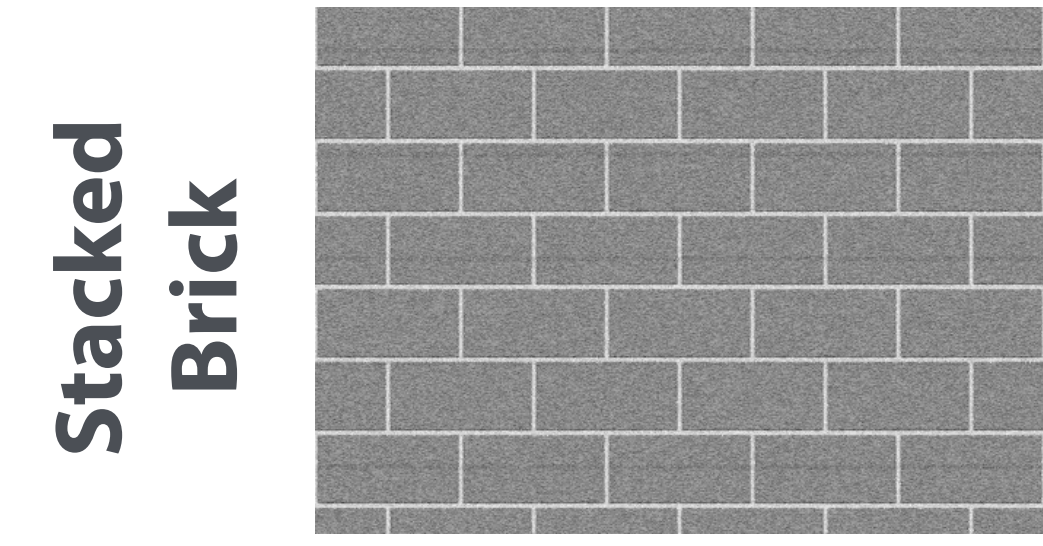
Do you have any comments about this wall location?

Place stickies here

Wall E

Wall Texture

If this wall option moves forward, my preferred texture is? Please explain why...



Other Are there other texture options you would prefer?

Place stickies here

Wall Colour

If this wall option moves forward, my preferred colour is? Please explain why...



Other Are there other colour options you would prefer?

Place stickies here