

















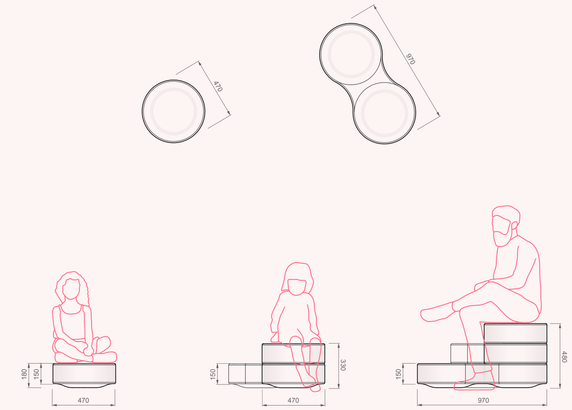
BonBons

A flexible toolkit for transforming underutilized spaces into places of gathering, play, and community connection.

BonBon is a modular public realm system designed to bring life, colour, and activity to public spaces of all scales. Part public furniture, part interactive installation, and part event infrastructure, the project provides communities with a flexible toolkit for creating places that encourage people to stay, interact, and participate.

Inspired by the simple joy of play, BonBon consists of a family of colourful interlocking rotoformed plastic modules that can be arranged into seating, gathering spaces, spectator areas, play environments, stages, and temporary civic infrastructure. Rather than prescribing a specific use, the system invites users to shape their own experience and adapt the installation to changing needs.

Since its introduction, BonBon has supported a wide range of civic and cultural events including Chinook Blast, Neighbour Day, National Day for Truth and Reconciliation programming, and KDays. Across each deployment, the project has demonstrated how modest interventions can generate meaningful public life by encouraging interaction, participation, and spontaneous social connection.















A Modular System for Public Life. Not only do BonBons support any event, through their interactivity, they become the event.