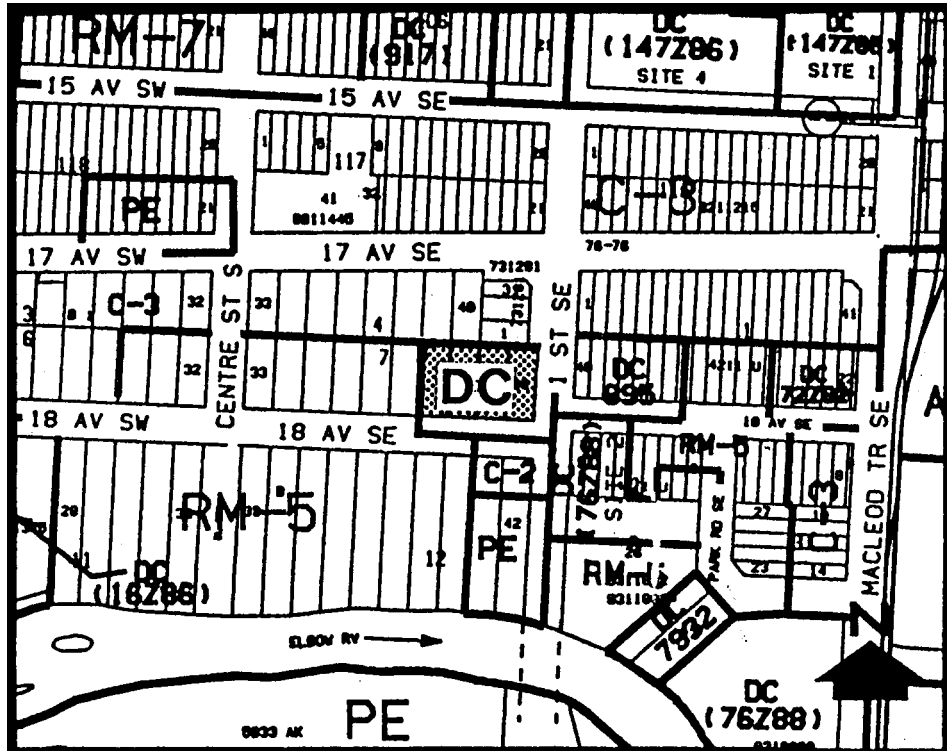


Amendment No. 90/069
Bylaw No. 38Z91
Council Approval: 22 April 1991

SCHEDULE B



1. Land Use

The permitted and discretionary uses contained in Section 32, RM-7 Residential High Density Multi-Dwelling District shall be the permitted and discretionary uses respectively.
2. Development Guidelines

The General Rules for Residential Districts contained in Section 20 of Bylaw 2P80 and the permitted and discretionary use rules of the RM-7 Residential High Density Multi-Dwelling District shall apply unless otherwise noted below:

 - a) Height

Maximum building height shall be 10 storeys not exceeding 125 feet.

b) F.A.R.

Maximum floor area ratio shall be in the order of 3.2 F.A.R. with a total of 59 apartment hotel units.

c) Parking

A minimum of 67 underground parking stalls and 17 at-grade stalls shall be provided on site. In the event that a use requiring parking at a standard greater than 1 stall/46 square metres, the provision of parking shall be increased at that time to reflect the higher parking requirement.

d) Access

Access and egress shall be determined at the time of the application for a development permit to the satisfaction of the Approving Authority.

e) Residential Units

No residential unit, other than that of a superintendent's or caretaker's apartment shall be located below a commercial use.

f) Bylawed Setback

No building or structure shall be permitted within the 5.182 metered bylawed setback on 1 Street S.E.

g) Development Plans

Approval of this application does not constitute approval of a development permit. Comprehensive plans including building design, site layout, exterior finishes and colour, landscaping, parking and accesses shall subsequently be submitted to the Approving Authority as part of a development permit application. In considering such an application the Approving Authority shall insure the building appearance, site layout and density conform substantially to the plans and rendering submitted to City Council during their consideration of this By-law.