





Rundle Area Master Plan Workshop



IBI GROUP

Rundle Area Master Plan Workshop July 22, 2017



The Basics

Fire exits



Bathrooms



Photographs and recording





Respectful Workplace

- Respectful dialogue
- Equal input
- Different perspectives





Background & Purpose

Jill Sonego - The City of Calgary





Agenda



1:00 – 1:15	Introductions (Jill Sonego, Mayor Nenshi & Cllr. Jones)
1:15 – 1:20	Presentation: Background & Purpose (Jill Sonego – City)
1:20 – 1:25	Presentation: Opportunities (Andrew Browne – IBI)
1:25 – 1:55	Exercise: Gains & Pains (All)
1:55 – 2:05	Presentation: What is TOD? (Andrew Browne – IBI)
2:05 – 2:15	Break
2:15 – 2:35	Presentation & Exercise: Prioritization (All)
2:35 – 3:50	Presentation & Exercise: Board Game (All)
3:50 – 3:55	Thank You & Next Steps (Jill Sonego – City)

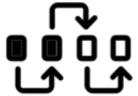


Purpose of the Workshop

Why are we here? Why now?



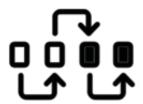
What happened before?



What are we doing?



What happens next?





Why Are We Here? Why Now?

Develop a vision and plan

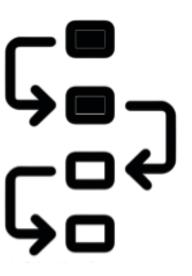


- Development interest
- Getting ahead of change



What Happened Before?

- Project started in Fall 2016
- Two open houses, one workshop
- Three concepts developed
- Improvements identified
- Not enough feedback





What Are We Doing?

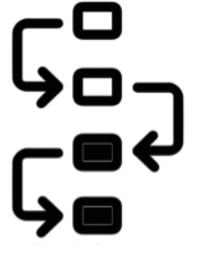
- Writing a 30 year plan
- Developing policies and guidelines
- Using stakeholder input to create the best plan possible





What Happens Next?

- Refine concepts based on results today
- Write draft plan and share in late October



Take plan to City Council in December



Opportunities & Vision

Andrew Browne - IBI Group



What is a Visioning Workshop?



Visioning Workshop: A collaborative workshop led by a consultant team intended to bring together stakeholders to create a feasible, community-based master plan.



Inputs into a Master Plan













Recommendation to City Council

Opportunities

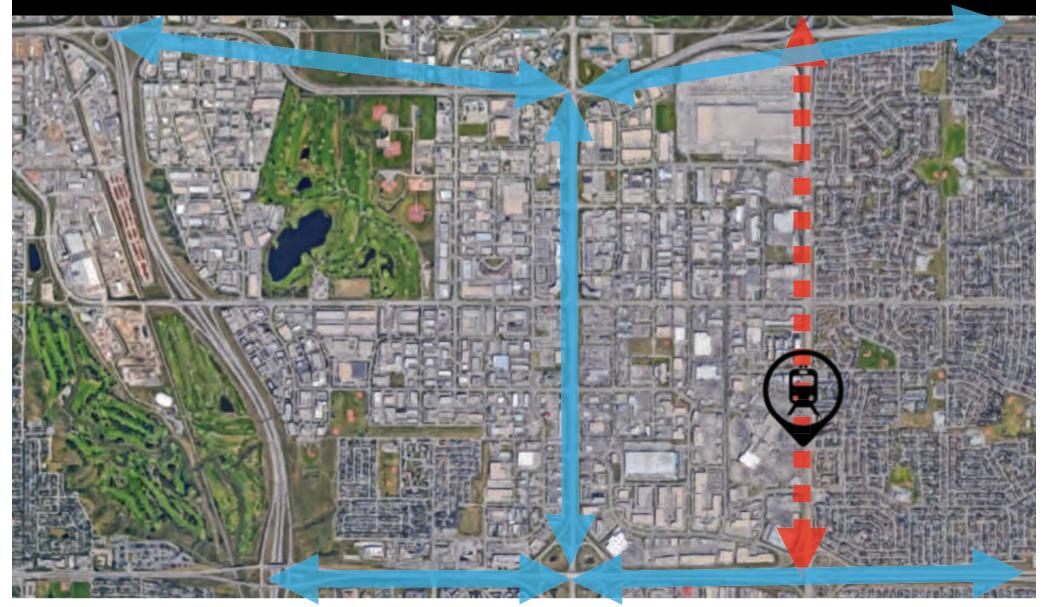


- What do you want Rundle to be like in the future?
- What are you looking forward to?
- What do you <u>not</u> want Rundle to be like in the future?
- What are you not looking forward to?

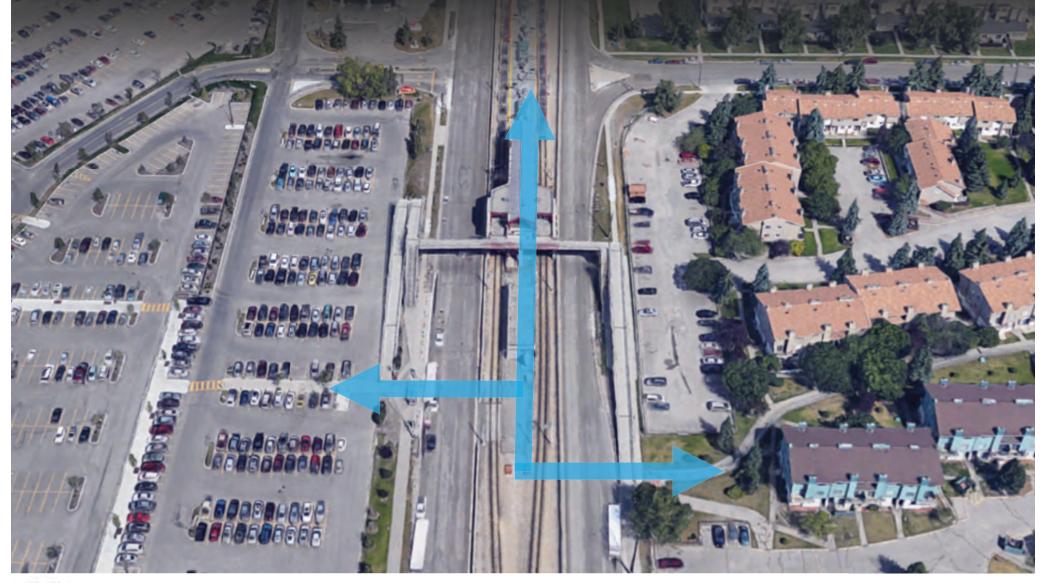
What if... 36 St NE was different? What if it was pleasant to cross and walk along?



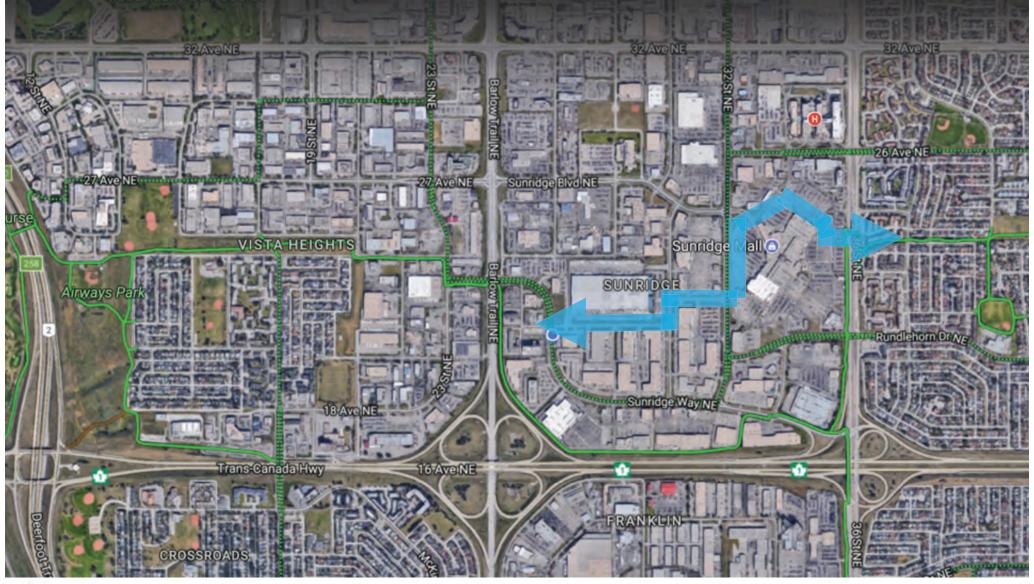
What if... the majority of 36 St NE truck traffic was redirected to Barlow Trail?



What if... Rundle Station was safe and convenient to access at street level?



What if... Rundle's walking and bike path network was better connected westward?



What if... the mall was more than just a parking lot near the train station?



What if... a new retail street – not road – was provided in the neighbourhood?





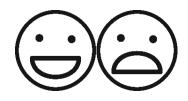




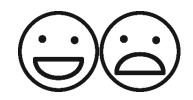






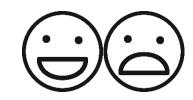






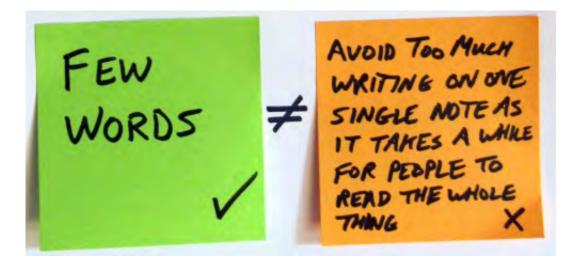
Gains & Pains Board





Step 1: Write Your Gains & Pains

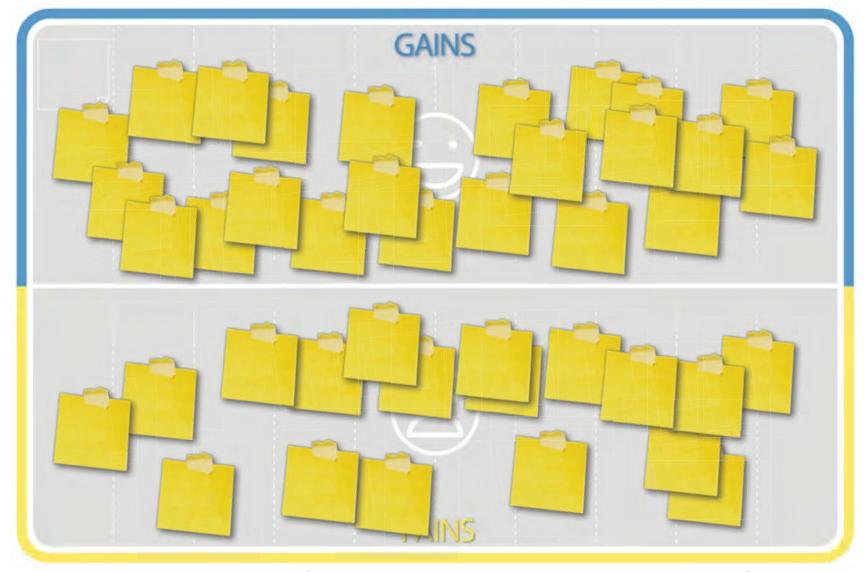








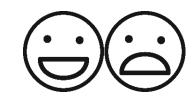
Step 2: Place Post-It's on Board





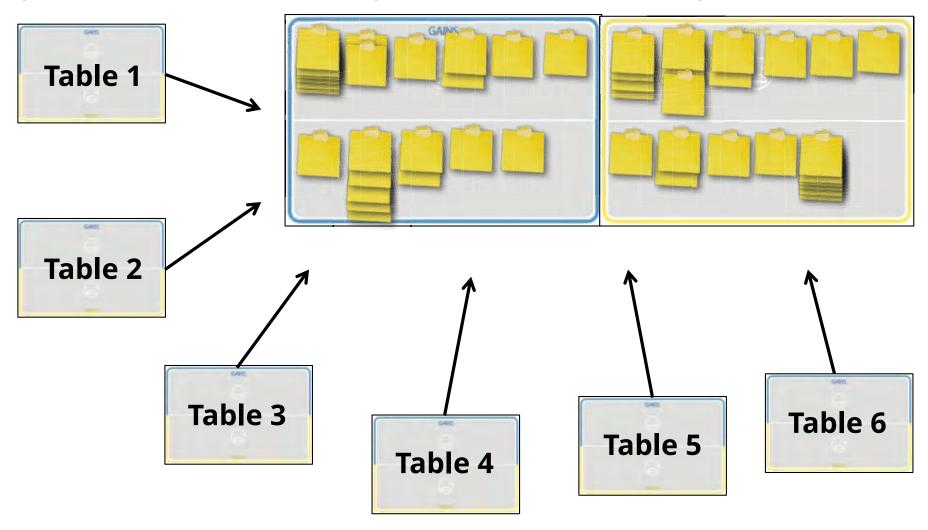
Step 3: Discuss & Categorize





Step 4: Transfer to Large Boards

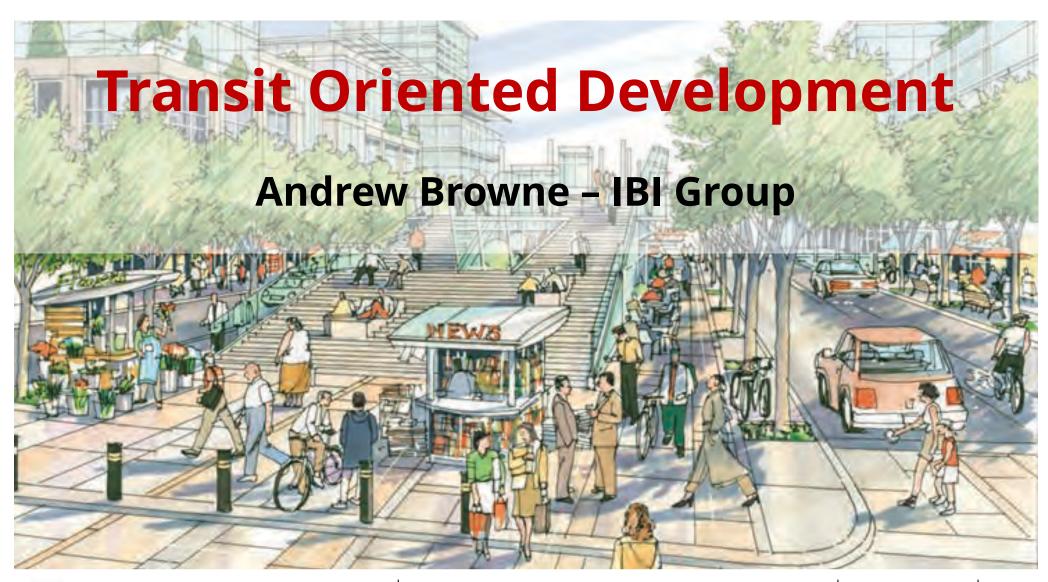
(our team will be doing this over the break)











What is TOD?



Transit-Oriented Development (TOD): Communities where residents can live, work, play, shop, and learn in close proximity to rapid public transit, and where the private automobile is an option - not a necessity.

What is TOD?

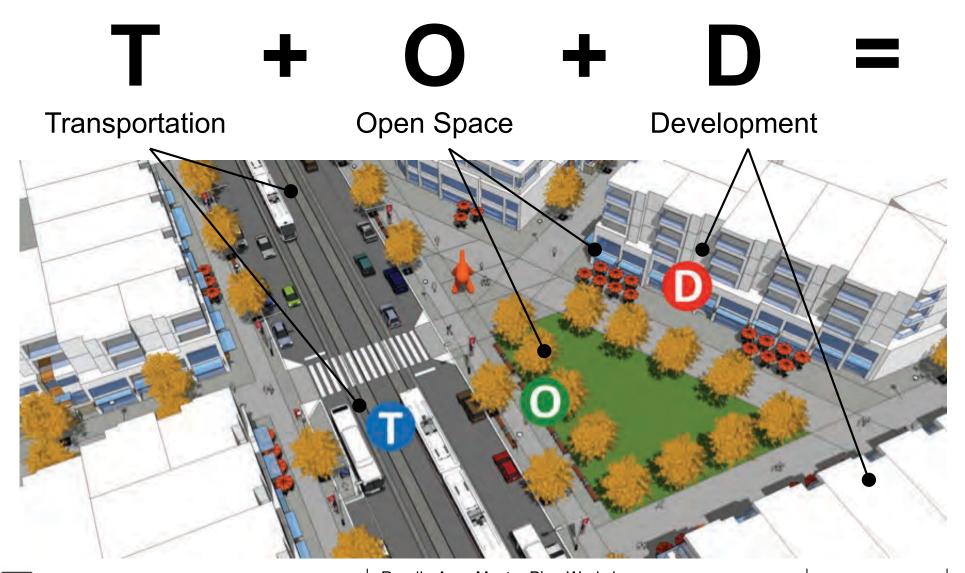




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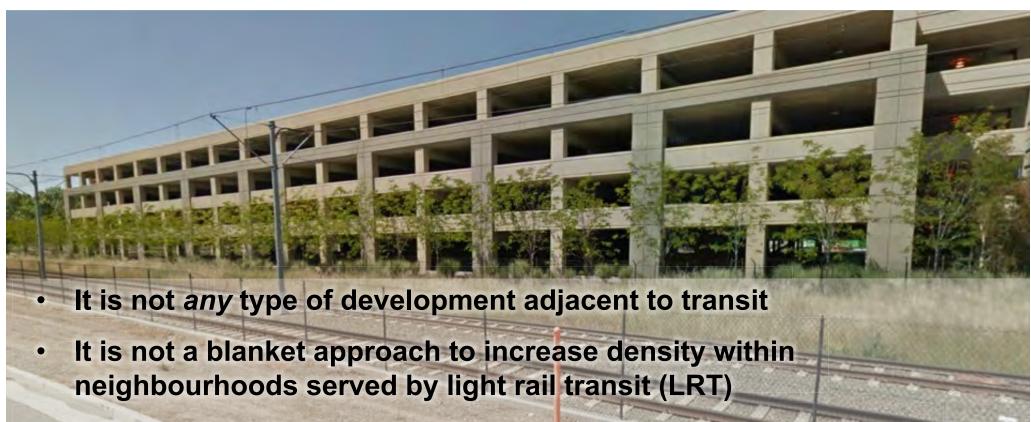


Put Another Way





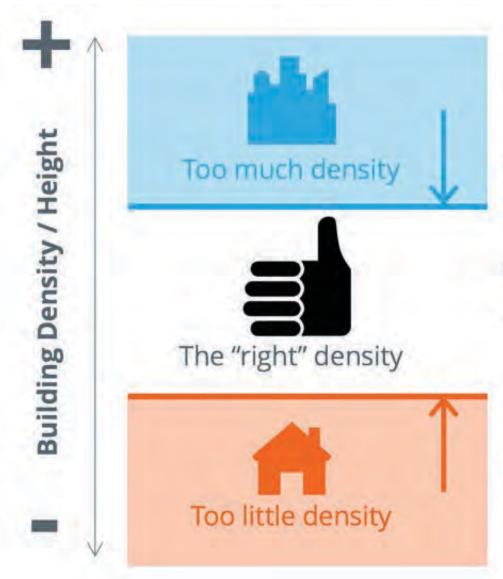
What is TOD *not*?



- It is not about apartment buildings replacing single family and row housing in vibrant neighbourhoods
- It is not about the architectural design of individual buildings



Land Economics



MAXIMUM DENSITY

should not exceed market demand & community acceptance

VIABLE DENSITY

or Economic Opportunity

MINIMUM DENSITY

required to make redevelopment possible

Video: Peter Calthorpe





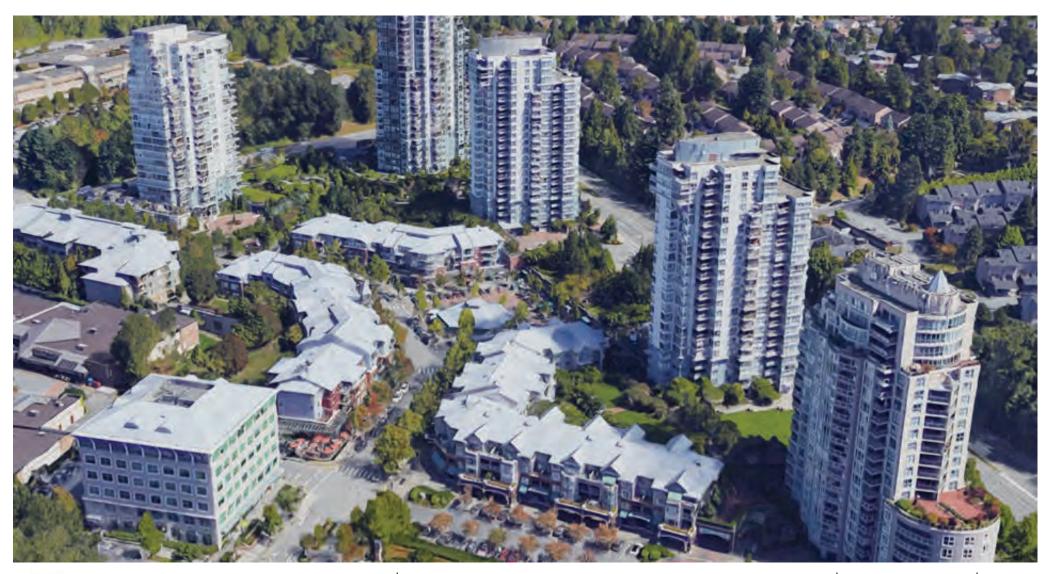


Downtowns



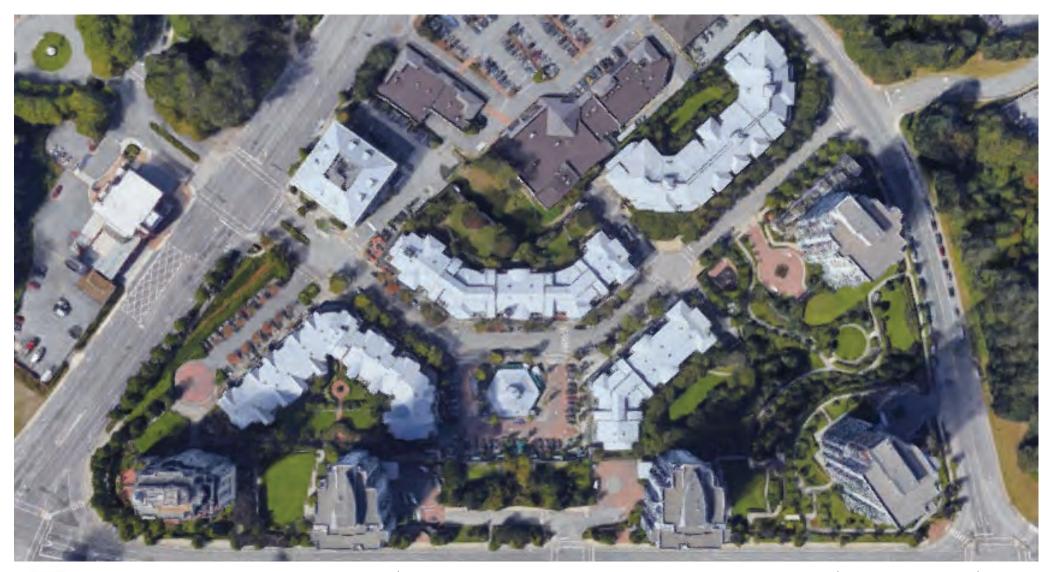


Neighbourhoods & TOD





Case Study: Newport Village



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Newport Village





Newport Village



Case Study: Mendota Heights, MN



Mendota Heights, MN





Case Study: Park Royal





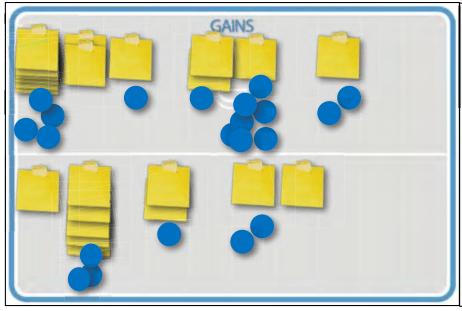


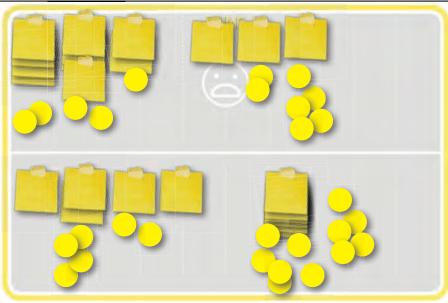
Break





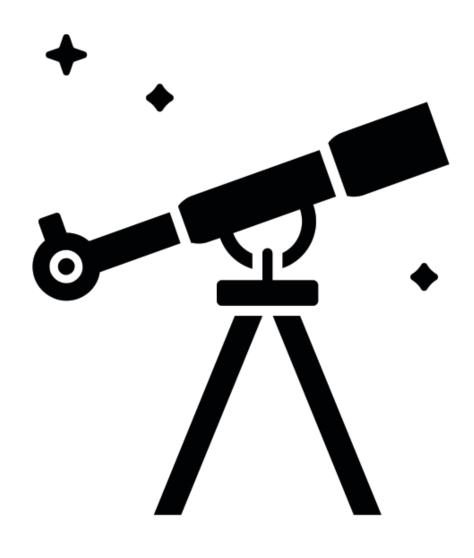
Step 5: Your Gains & Pains Priorities





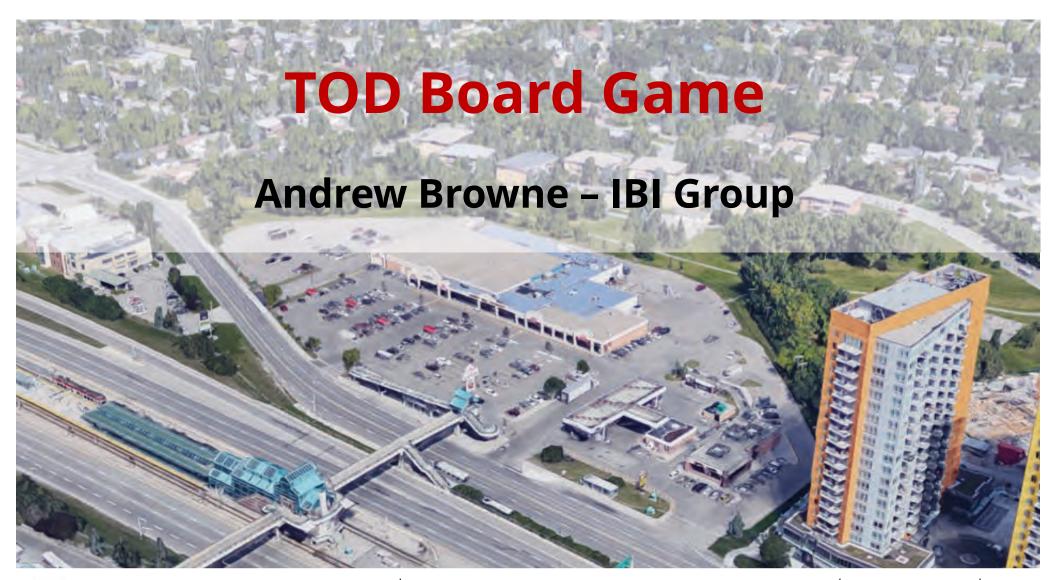


Observations on Priorities



July 22, 2017

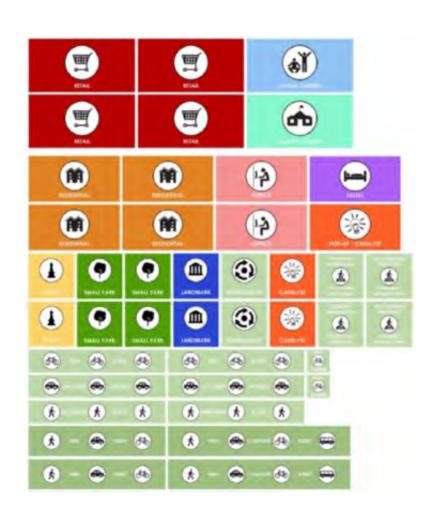




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Board Game





Game Board

Playing Pieces



Game Board





Playing Pieces





BAG 1

Transportation Connections





BAG 2

Open Space Placemaking



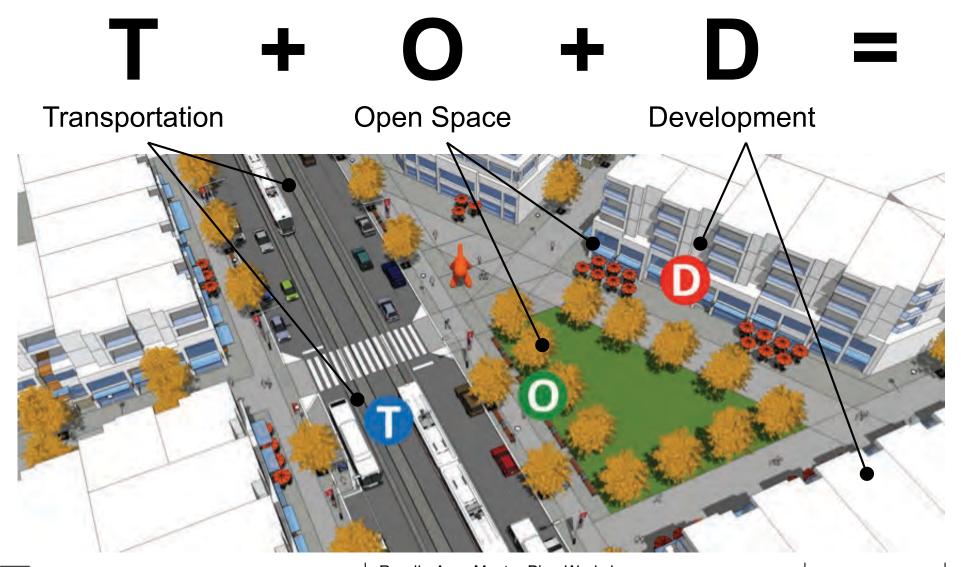


BAG 3

Development Buildings



Think About "The Whole"





Use of Playing Pieces



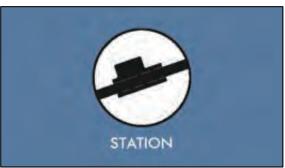


Transportation



Rundle CTrain Station







Ground-Level Station Access

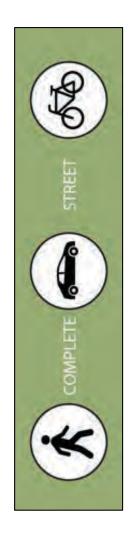




Complete Street



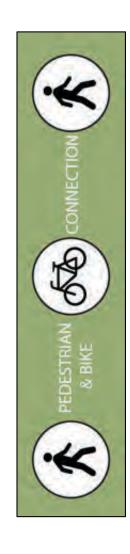






Pedestrian & Bike Connection

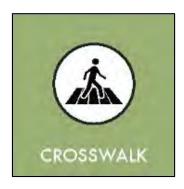




Enhanced Crosswalk











Enhanced Bus Stop

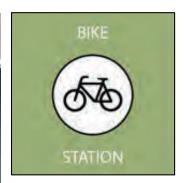




Bike Station / Secure Bike Storage









Open Space



"Urban" Open Space



Plaza







Public Art / Landmark







Community Gateway









Pop-Up Project





Outdoor Market







"Green" Open Space



Large Park





Recreation Field





Small Park







Playground







Skate Park







Community Garden

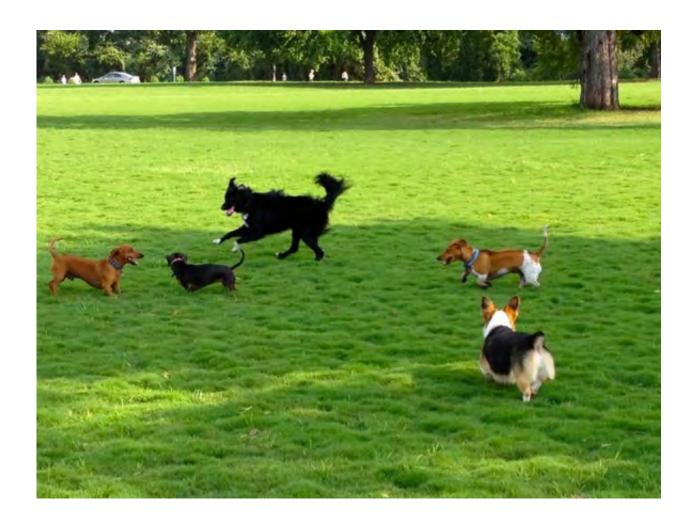






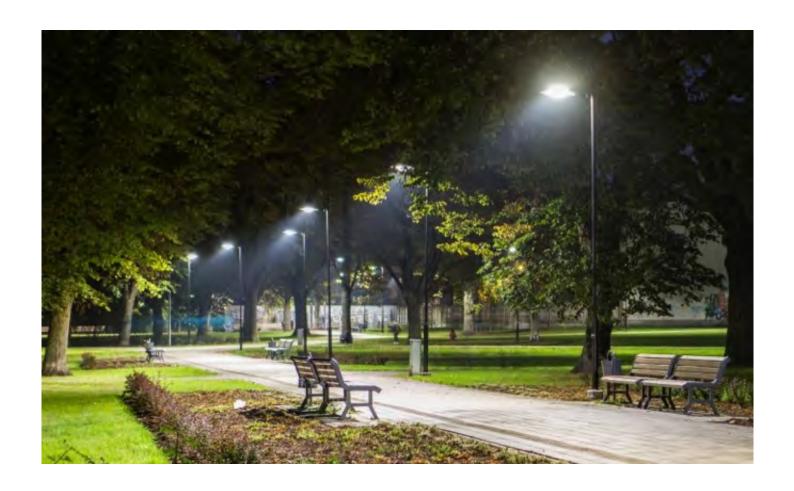
Dog Park

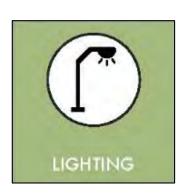






Lighting







Development



Shops





Corner Store







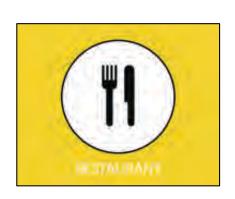
Grocery





Restaurant





Office









Industrial Innovation





Town Houses







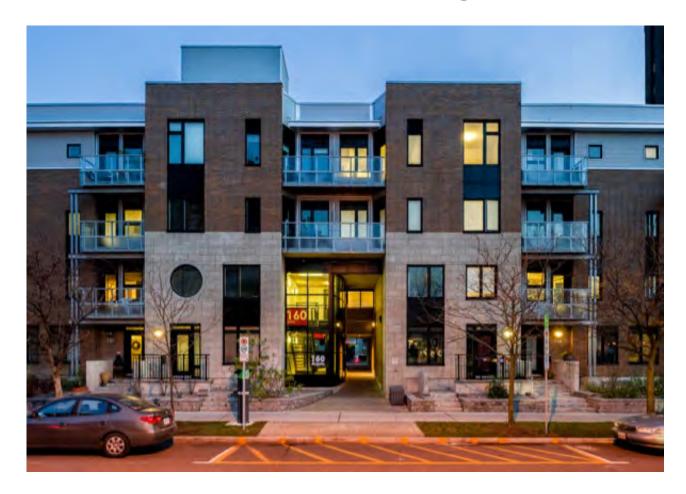
Stacked Town Houses







Apartment – 4 Storeys







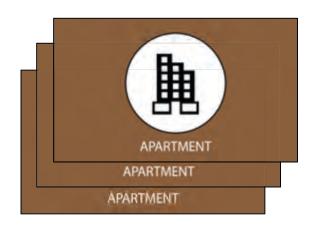
Apartment – 8 Storeys





Apartment – 12 Storeys

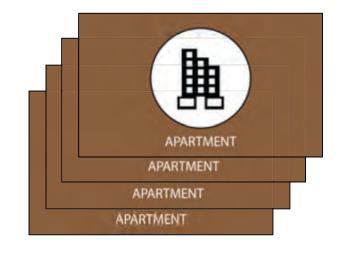






Apartment – 16, 20, 24 Storeys













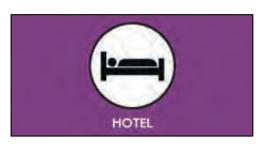
Mixed Use





Hotel





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Live Work





Laneway Homes



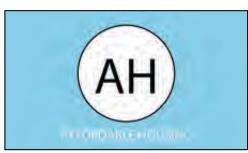






Affordable Housing







Seniors Housing





Daycare







School







Social / Cultural Centre







Arts Innovation Space





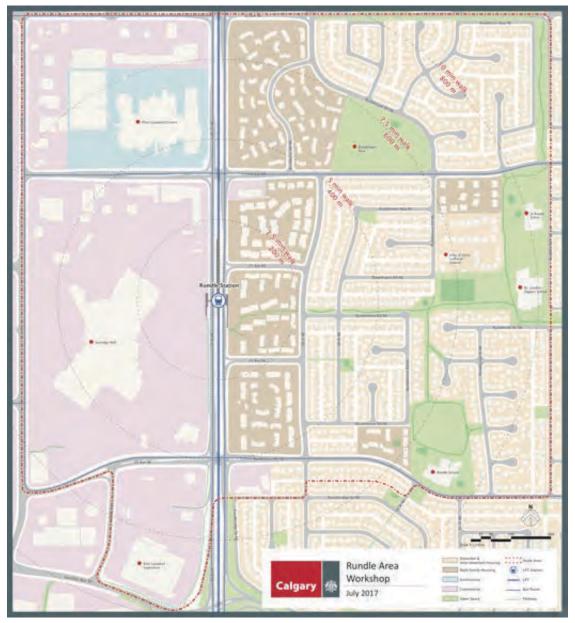
Medical Office







Game Board



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TOD Board Game





Table Report Back

Jill Sonego - The City of Calgary



Table Report Back & Evaluations

- Name your concept
- 3 things you learned or want to highlight
- Tidy up un-played tiles
- Careful! Don't bump your board!
- Evaluations



Next Steps & Thanks

Jill Sonego - The City of Calgary

